## **PLTW Launch Standards Connection**



Materials Science: Form and Function

## **Connections to Standards in PLTW Launch**

PLTW curriculum is designed to empower students to thrive in an evolving world. As a part of the design process when developing and updating our curriculum, we focus on connections to a variety of standards. This PLTW Launch module connects to standards in the following:

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Common Core State Standards English Language Arts - Second Grade	Page	6
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### **Next Generation Science Standards**

#### **Matter and Its Interactions**

2-PS1-1

Plan and conduct an investigation to describe and classify different kinds of materials by their observable properties.

2-PS1-2

Analyze data obtained from testing different materials to determine which materials have the properties that are best suited for an intended purpose.

### **Ecosystems: Interactions, Energy, and Dynamics**

2-LS2-2

Develop a simple model that mimics the function of an animal in dispersing seeds or pollinating plants.

### **Engineering Design**

K-2-ETS1-1

Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.

K-2-ETS1-2

Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.

K-2-ETS1-3

Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs.

#### Science and Engineering Practices: Asking Questions and Defining Problems

Asking questions and defining problems in K–2 builds on prior experiences and progresses to simple descriptive questions that can be tested.

#### Science and Engineering Practices: Developing and Using Models

Modeling in K–2 builds on prior experiences and progresses to include using and developing models (i.e., diagram, drawing, physical replica, diorama, dramatization, or storyboard) that represent concrete events or design solutions.

• Develop a simple model based on evidence to represent a proposed object or tool.

## Science and Engineering Practices: Planning and Carrying Out Investigations

Planning and carrying out investigations to answer questions or test solutions to problems in K–2 builds on prior experiences and progresses to simple investigations, based on fair tests, which provide data to support explanations or design solutions.

• Plan and conduct an investigation collaboratively to produce data to serve as the basis for evidence to answer a question.

### **Next Generation Science Standards**

### Science and Engineering Practices: Analyzing and Interpreting Data

Analyzing data in K–2 builds on prior experiences and progresses to collecting, recording, and sharing observations.

Analyze data from tests of an object or tool to determine if it works as intended.

### Science and Engineering Practices: Using Mathematics and Computational Thinking

Mathematical and computational thinking in K–2 builds on prior experience and progresses to recognizing that mathematics can be used to describe the natural and designed world(s).

## Science and Engineering Practices: Constructing Explanations and Designing Solutions

Constructing explanations and designing solutions in K–2 builds on prior experiences and progresses to the use of evidence and ideas in constructing evidence-based accounts of natural phenomena and designing solutions.

• Make observations (firsthand or from media) to construct an evidence-based account for natural phenomena.

### Science and Engineering Practices: Engaging in Argument from Evidence

Engaging in argument from evidence in K–2 builds on prior experiences and progresses to comparing ideas and representations about the natural and designed world(s).

### Science and Engineering Practices: Obtaining, Evaluating, and Communicating Information

Obtaining, evaluating, and communicating information in K–2 builds on prior experiences and uses observations and texts to communicate new information.

## **Disciplinary Core Ideas (K-2)**

Physical Science

PS1.A Structure and Properties of Matter

• Different kinds of matter exist and many of them can be either solid or liquid, depending on temperature. Matter can be described and classified by its observable properties.

PS1.A Structure and Properties of Matter

• Different properties are suited to different purposes.

#### Life Science

LS2.A Interdependent Relationships in Ecosystems

Plants depend on water and light to grow.

LS2.A Interdependent Relationships in Ecosystems

• Plants depend on animals for pollination or to move their seeds around.

### **Next Generation Science Standards**

Engineering, Technology, and Applications of Science

ETS1.A Defining and Delimiting Engineering Problems

 Asking questions, making observations, and gathering information are helpful in thinking about problems.

ETS1.A Defining and Delimiting Engineering Problems

• Before beginning to design a solution, it is important to clearly understand the problem.

ETS1.B Developing Possible Solutions

• Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people.

ETS1.C Optimizing the Design Solution

• Because there is always more than one possible solution to a problem, it is useful to compare and test designs.

### **Crosscutting Concepts (K-2)**

Patterns – Observed patterns in nature guide organization and classification and prompt questions about relationships and causes underlying them.

• Patterns in the natural and human designed world can be observed, used to describe phenomena, and used as evidence.

Cause and Effect: Mechanism and Prediction – Events have causes, sometimes simple, sometimes multifaceted. Deciphering causal relationships, and the mechanisms by which they are mediated, is a major activity of science and engineering.

• Events have causes that generate observable patterns.

Structure and Function – The way an object is shaped or structured determines many of its properties and functions.

• The shape and stability of structures of natural and designed objects are related to their function(s).

## Connections to Engineering, Technology, and Applications of Science (K-2)

Influence of Engineering, Technology, and Science on Society and the Natural World

• Every human-made product is designed by applying some knowledge of the natural world and is built using materials derived from the natural world.

# Computer Science Teachers Association K-12 Computer Science

In Spring 2023 PLTW submitted all necessary documentation required by the Computer Science Teachers Association (CSTA) for a crosswalk review of our Launch and Gateway curricula by the CSTA Standards Review Team. While we anticipate approval and validation by CSTA, the review is pending.

## **Algorithms and Programming**

Modularity

1A-AP-11

Decompose (break down) the steps needed to solve a problem into a precise sequence of instructions.

### **Impacts of Computing**

Social Interactions

1A-IC-17

Work respectfully and responsibly with others online.

Safety Law & Ethics

1A-IC-18

Keep login information private, and log off of devices appropriately.

# Common Core State Standards English Language Arts - Second Grade

### **Reading Literature**

Key Ideas and Details

CCSS.ELA-LITERACY.RL.2.1

Ask and answer such questions as who, what, where, when, why, and how to demonstrate understanding of key details in a text.

### **Reading Informational Text**

Key Ideas and Details

CCSS.ELA-LITERACY.RI.2.1

Ask and answer such questions as who, what, where, when, why, and how to demonstrate understanding of key details in a text.

CCSS.ELA-LITERACY.RI.2.3

Describe the connection between a series of historical events, scientific ideas or concepts, or steps in technical procedures in a text.

#### Writing

Research to Build and Present Knowledge

CCSS.ELA-LITERACY.W.2.8

Recall information from experiences or gather information from provided sources to answer a question.

### Speaking and Listening

Comprehension and Collaboration

CCSS.ELA-LITERACY.SL.2.1

Participate in collaborative conversations with diverse partners about grade 2 topics and texts with peers and adults in small and larger groups.

CCSS.ELA-LITERACY.SL.2.2

Recount or describe key ideas or details from a text read aloud or information presented orally or through other media.

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## Common Core State Standards Mathematics - Second Grade

#### **Mathematical Practices**

CCSS.MATH.PRACTICE.MP1

Make sense of problems and persevere in solving them.

CCSS.MATH.PRACTICE.MP3

Construct viable arguments and critique the reasoning of others.

CCSS.MATH.PRACTICE.MP4

Model with mathematics.

CCSS.MATH.PRACTICE.MP5

Use appropriate tools strategically.

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## Common Core State Standards Mathematics - Second Grade

# **Included in Optional Extensions**

## **Operations and Algebraic Thinking**

Represent and solve problems involving addition and subtraction.

CCSS.MATH.CONTENT.2.OA.A.1

Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with

Work with equal groups of objects to gain foundations for multiplication.

CCSS.MATH.CONTENT.2.OA.C.4

Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.

### **Number and Operations in Base Ten**

Use place value understanding and properties of operations to add and subtract.

CCSS.MATH.CONTENT.2.NBT.B.5

Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.

#### **Mathematical Practices**

CCSS.MATH.PRACTICE.MP2

Reason abstractly and quantitatively.

CCSS.MATH.PRACTICE.MP6

Attend to precision.

CCSS.MATH.PRACTICE.MP7

Look for and make use of structure.

## References

Computer Science Teachers Association. (2017). CSTA K-12 Computer Science Standards, revised 2017. http://www.csteachers.org/standards

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